







Working Group #3

Tuesday April 23, 2019

Today's Agenda

- Welcome and logistics
- Issues and Opportunities Wrap-Up
- Emerging Design Goals
- Introducing the River Street Design Toolbox
- Introducing Design Challenge Areas
- Carl Barron Plaza Process Preview
- Public Comments
- Next Steps

10 min.

50 min.

15 min.

10 min.

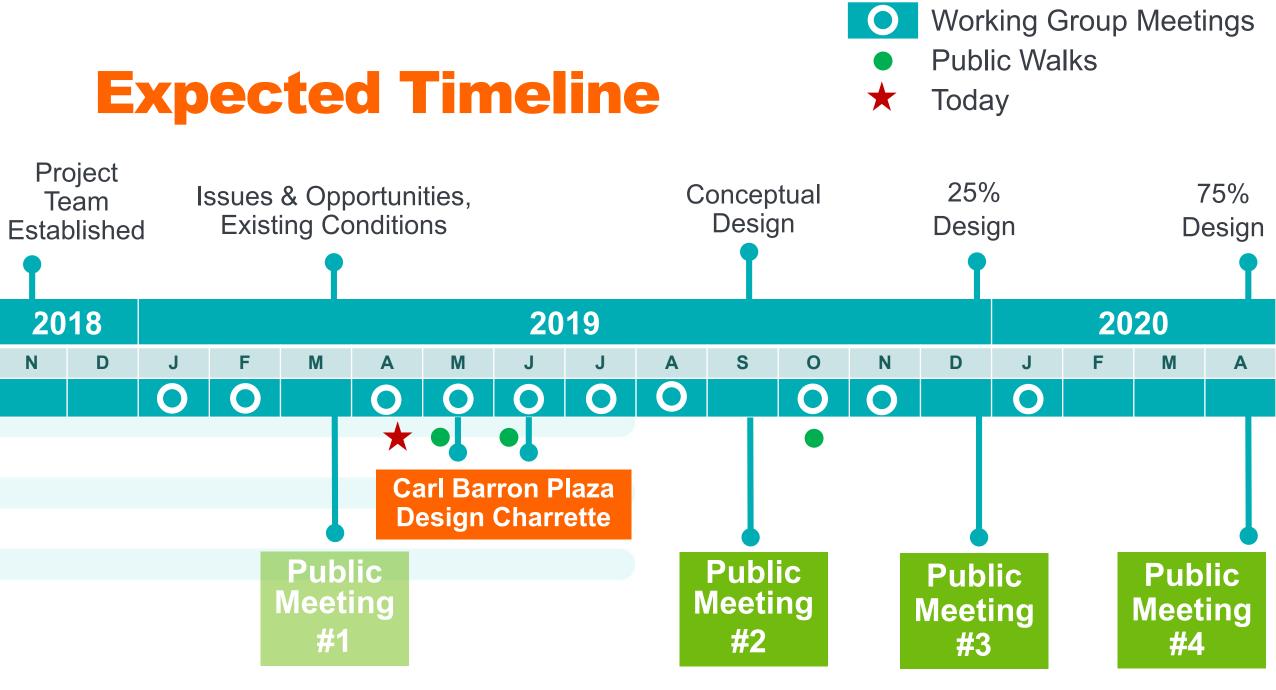
10 min.

10 min.

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5 min.

Welcome and Logistics



Summer Schedule

Former WG Schedule

- Working Group #5 Tues., 5/28
- Working Group #6 Tues., 6/25
- Working Group #7 Tues., 7/23
- Working Group #8 Tues., 8/27

Other Summer Activities

- Mobility/Safety Walk: Tues., 5/14
- Carl Barron Open House: Thurs., 5/16 and Sat., 5/18
- Outreach at Riverfest in Central Square 6/1
- Urban Design Public Walk: Tues., 6/11
- Carl Barron Design Charrettes: Thurs., 6/20 and Sat., 6/22



Summer Schedule

New WG Schedule

- Working Group #5 Tues., 5/28
- Working Group #6 <u>Wed.</u>, 7/17
- Working Group #8 Tues., 8/27

Other Summer Activities

- Mobility/Safety Walk: Tues., 5/14
- Carl Barron Open House: Thurs., 5/16 and Sat., 5/18
- Outreach at Riverfest in Central Square 6/1
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- Carl Barron Design Charrettes: Thurs., 6/20 and Sat., 6/22



Working Group Meeting Agendas

- Working Group #5 Tues., 5/28
 - Urban Design 101
 - Mobility 101
- Working Group #6 Wed., 7/17
 - Charrettes for:
 - Memorial Drive to Putnam
 - Tubman Square
 - Typical Cross-Section
- Working Group #8 Tues., 8/27
 - TBD





Other Items

- Working Group substitutions
- Check-in on Working Group and Public Meeting locations
- Ground rules reminder phones off!
 - Keep an open mind and respect other opinions
 - Speak, and let others be heard
 - Read agenda and materials before the meeting
 - Request agenda changes prior to meeting
 - Help us stay on schedule
 - Public comments during public comment periods
- Anything else?





The Design Process

Collect Data & Identify Issues

- Survey
- Counts (all users)
- Level of service, level of comfort (multi-modal)
- Parking/Vehicle Storage
- MBTA bus data
- Sewer & drain
- Utility connections
- Flow-metering
- Soil & tree
- Urban design
- Identified by Public

Establish Vision

- Review existing planning & policies, adapt to local context
- Gather community goals, ideas, and aspirations through a broad and inclusive process

Complete Design

- Develop design alternatives
- Analyze alternatives
- Select alternative
- 25%, 75%, and 100% design
- Construction documents
 & permitting





Issues & Opportunities Wrap-Up

Venues for Public Input

- Working Group meetings #1 and #2
- Online comments
- Emails/calls
- Stakeholder interviews and focus groups for Carl Barron Plaza (Ongoing)
- Public meeting on 3/26
- Days of Engagement (Carl Barron Plaza) (still to come)



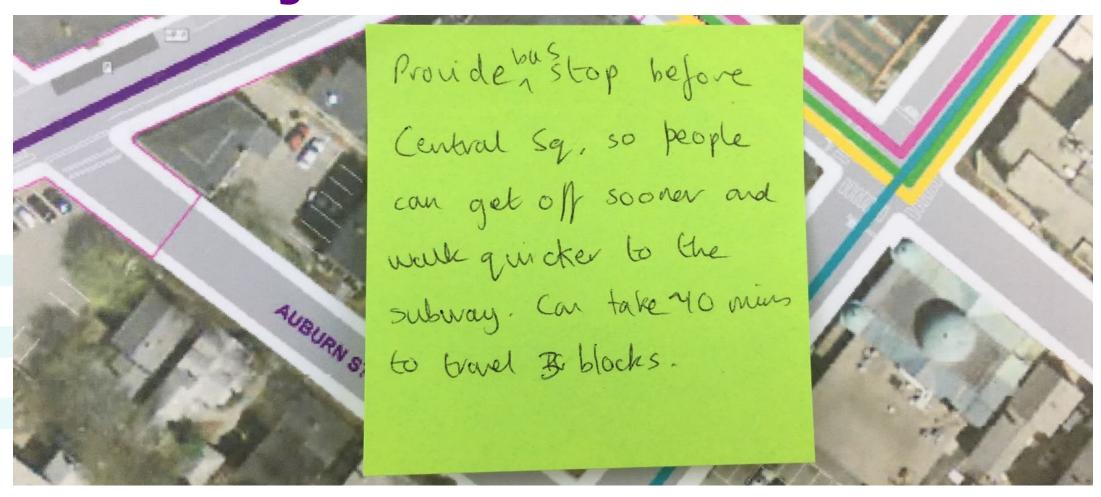


	Broad, corridor-wide comments	Location-specific details
Issue	Contributes to Themes/Goals	Summarized on a map
Opportunity	Contributes to Themes/Goals	Summarized on a map

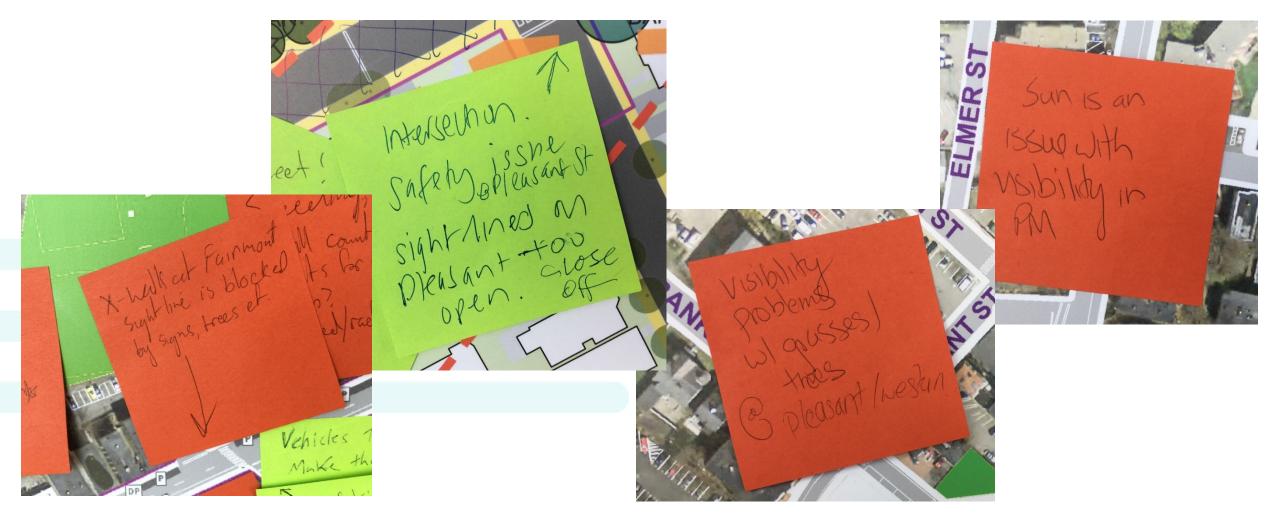


- Help us process public input!
- · Check our work.
- Make sure we all understand the big picture, and the small details.

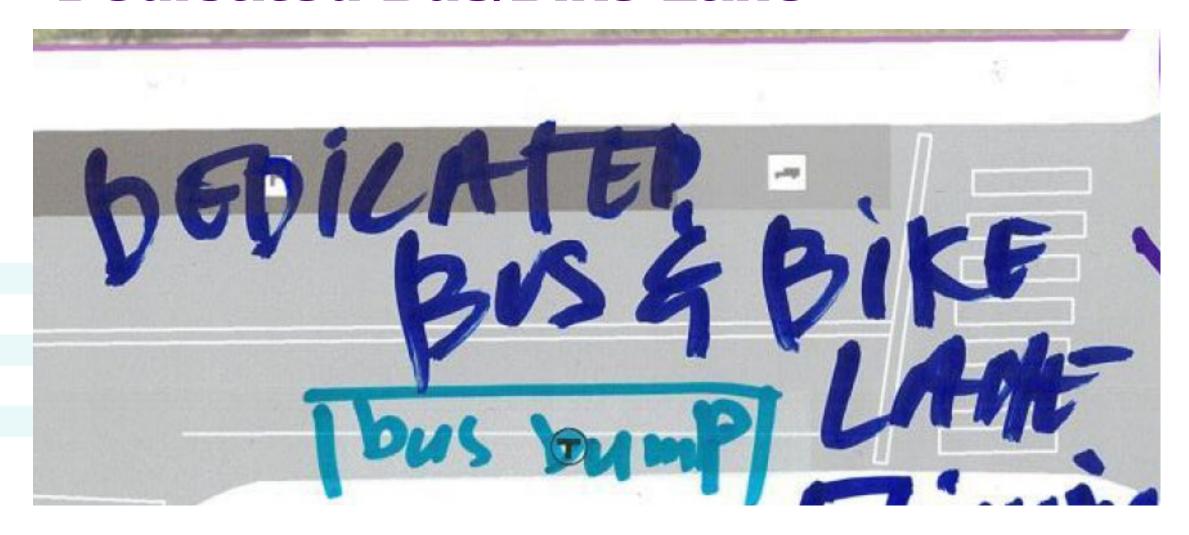
Broad Issue Example – Bus Delay



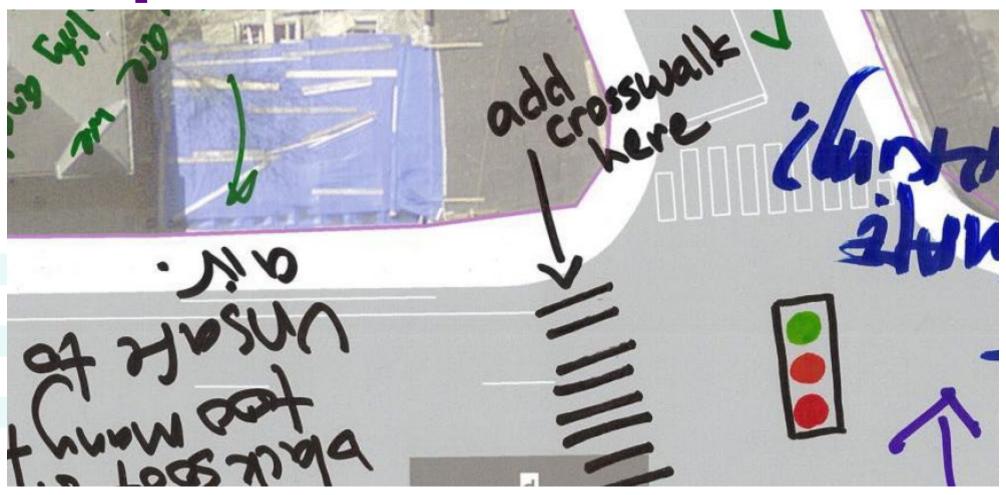
Location-Specific Issue Example – Sight Line and Visibility Issues



Broad Opportunity Example – Dedicated Bus/Bike Lane



Location-Specific Opportunity Example – Add Crosswalk Here



Issues and Opportunities Become One Set of Goals and One Map

Broad = Goals

"People are speeding"

becomes:

"Calm Traffic"

or more simply:

"Improve Safety"

Location-Specific are Mapped

"People Speed around this corner"

becomes

"Request for slower turning speeds here" (on our location-specific public input summary map)



Goals are Broad and Memorable, Map all the Details

Goals

Broad and far reaching, not specific

Easy to keep in mind and remember

No more than 8 goals

Keep it brief (2-3 words at most)

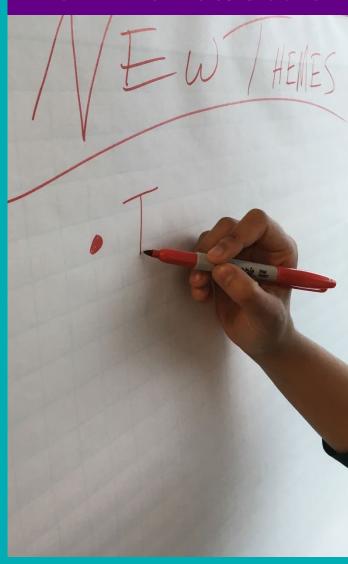
Location Specific Map

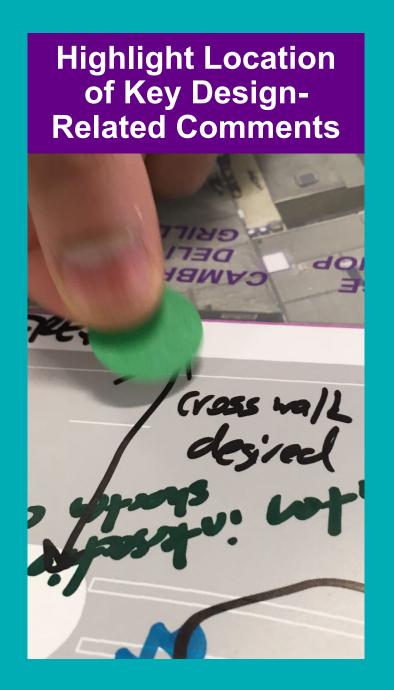
Specific details are important to capture

Must be relevant to design



Discuss Potential New Themes/Goals







- Work together
- Read public input
- Explore agreements & disagreements
- Share what you've heard
- Listen

Next up: Building the goals

What is not covered by existing themes?

- Improve safety / lower speeds
- Improve accessibility
- Enhance public space
- Support businesses
- Make transportation / movement of people more efficient

Place dots on key location-specific comments!



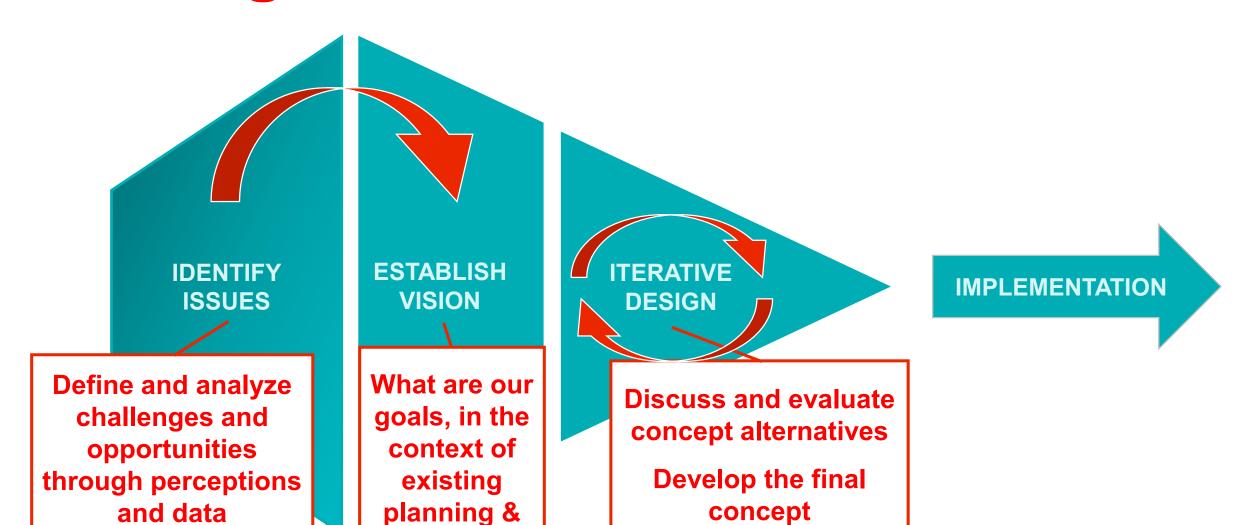




Emerging Design Goals

Moving Toward a Shared Vision

policies?



Goals are the Outcomes We Want to See

Working Group Themes

- Improve safety / lower speeds
- Improve accessibility
- Enhance public space
- Support businesses
- Make transportation / movement of people more efficient

Goals/Outcomes

- Safe
- Accessible
- Enjoyable
- Thriving
- Multimodal



More Themes from the Public

- Fix potholes
- Improve bus stops with amenities and to alleviate crowding
- Reduce bus delay
- Add separated bikeways
- Create shorter, safer, and more visible crossings
- Improve visibility on turns
- Expand and activate open space
- Retail would benefit from this being a nice street

- Create long lasting, smooth surfaces
- Reduce noise by slowing traffic
- Regulate parking, meet business needs
- Add electric vehicle charging stations
- Add more greenery
- Create spaces that encourage people to stay and spend money
- Reduce sidewalk crowding
- Do more for the homeless community
- Reduce speeding

City Policies and Prior Planning

- Update aging infrastructure
- Reduce vehicle trips
- Employ universal design/accessibility
- Create mobility hubs
- Incorporate play elements
- Introduce green infrastructure for improved stormwater management
- Add interest and open up edges

- Balance the use of curbside space
- Install Energy-efficient lighting
- Understand the micro-climate
- A consistent look & feel
- Design a street that is reflective of or fits the community it is in
- Integrate public art
- Design for the future we want

Safe

Accessible

Enjoyable

Thriving

- Create shorter, safer, and more visible crossings
- Improve visibility on turns
- Create smooth surfaces for walking
- Reduce speeding
- Add separated bikeways



Safe

Accessible

Enjoyable

Thriving

- Employ universal design/accessibility
- Be reflective of the community
- Create smooth surfaces
- Do more for the homeless community
- Incorporate play elements
- Balance the use of curbside space



Safe

Inclusive

Enjoyable

Thriving

- Employ universal design/accessibility
- Be reflective of the community
- Create smooth surfaces
- Do more for the homeless community
- Incorporate play elements
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Safe

Inclusive

Enjoyable

Thriving

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Inclusive

Enjoyable

Thriving

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Safe Inclusive

Enjoyable

Thriving

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- Add separated bikeway
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- Reduce bus delay
- Balance the use of curbside space
- Regulate parking
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Safe

Inclusive

Enjoyable

Thriving

- Fix potholes
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- Update aging infrastructure
- Add green infrastructure
- Improve stormwater management



Safe

Inclusive

Enjoyable

Thriving

Multimodal

Lasting

- Fix potholes
- Create long-lasting surfaces
- Add electric vehicle charging stations
- Install energy-efficient lighting
- Update aging infrastructure
- Add green infrastructure
- Improve stormwater management



Draft Design Goals

Safe

Inclusive

Enjoyable

Thriving

Multimodal

Lasting





Building the Design Toolbox with Public Input

The River Street Design Toolbox

- A place to collect elements and techniques that could be useful in meeting our design goals
- A living document
- Builds on past successes
- Contain multiple possible ways to address issues/opportunities
- Reference guide for Working Group members





Moving Toward a Shared Vision



Design Goals (Draft)

Safe

Inclusive

Enjoyable

Thriving

Multimodal

Lasting





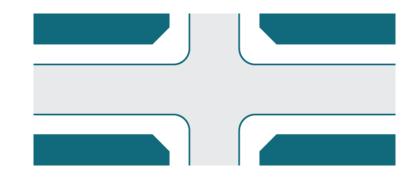
Traffic Calming







Speed Humps & Raised Crossings

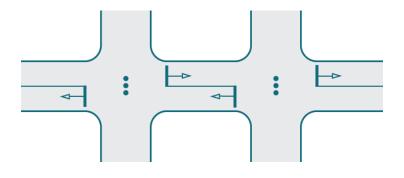


Dense Building Lines

(Constrained sight lines)



Lane Shift

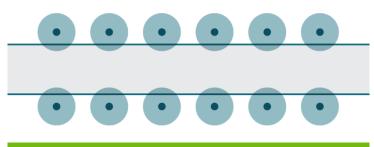


Signal Progression

(Signals timed to match the target speed)



On-Street Parking



Street Trees



Design Goals (Draft)

Safe

Inclusive

Enjoyable

Thriving

Multimodal

Lasting





Trees and Landscaping



Streetscape Tree Canopy



Accent Planting



Trees and Landscaping



Pocket Parks

Landscape Space Definition



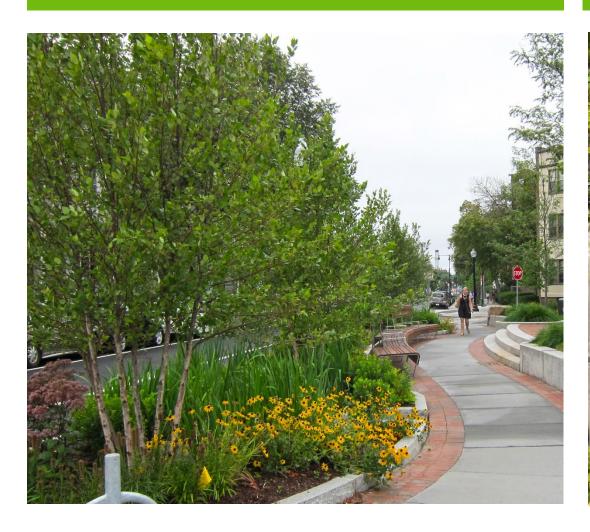


Trees and Landscaping



Landscape Buffers







The toolbox is a living document. More coming soon!

Be ready to review before our next Working Group meeting



Identifying Design Challenge Areas

Identifying Design Challenge Areas

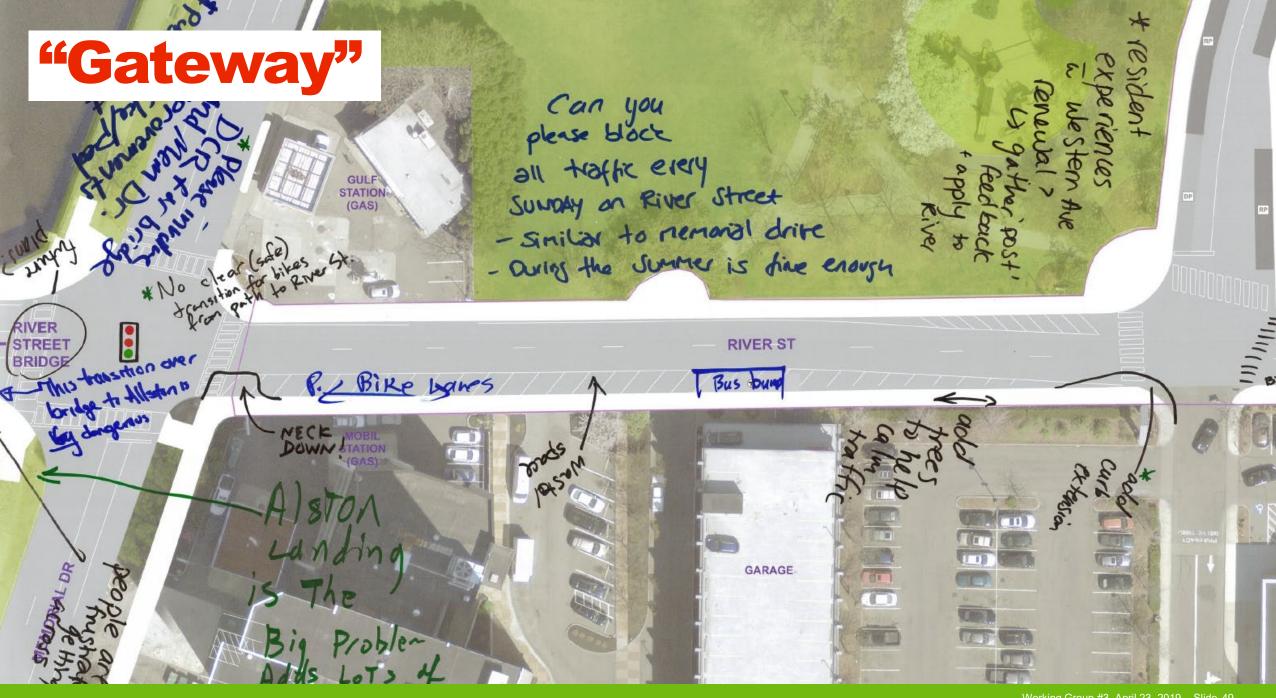
Keeping in mind our goals and the public input, define design challenges areas:

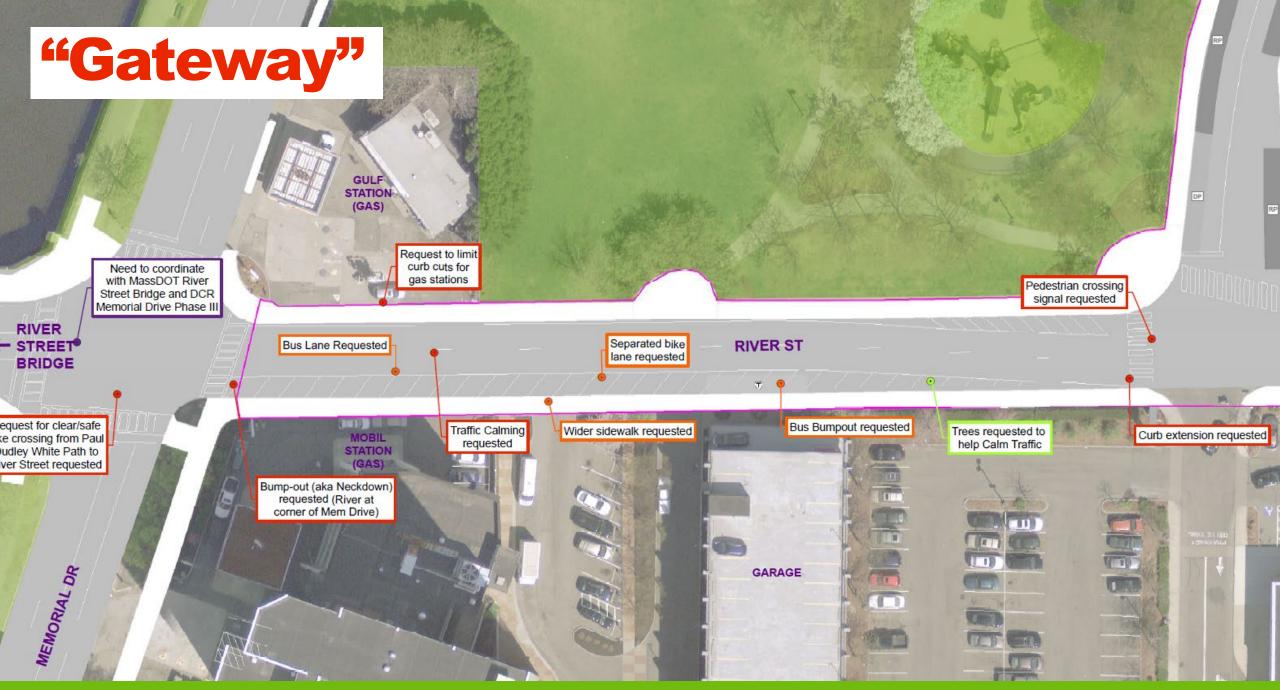
 Where do issues and opportunities present a challenge for balancing needs within the space?

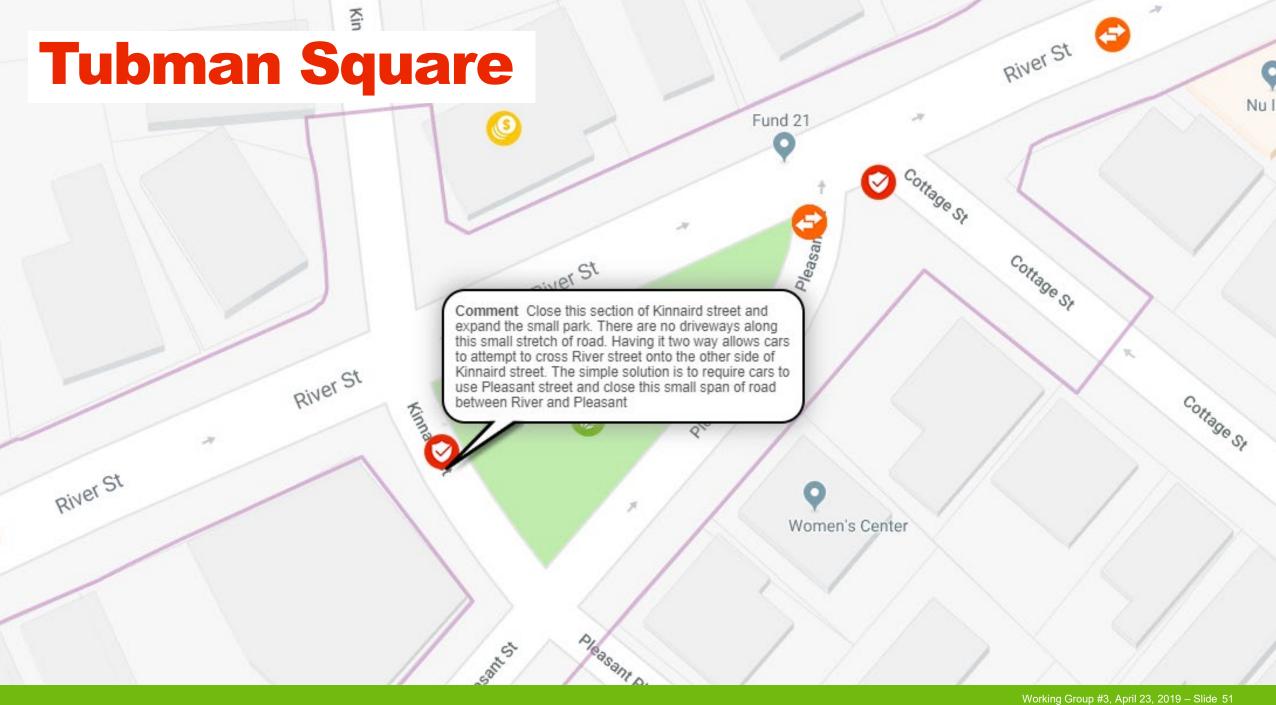
Examples of multiple needs for a limited cross-section:

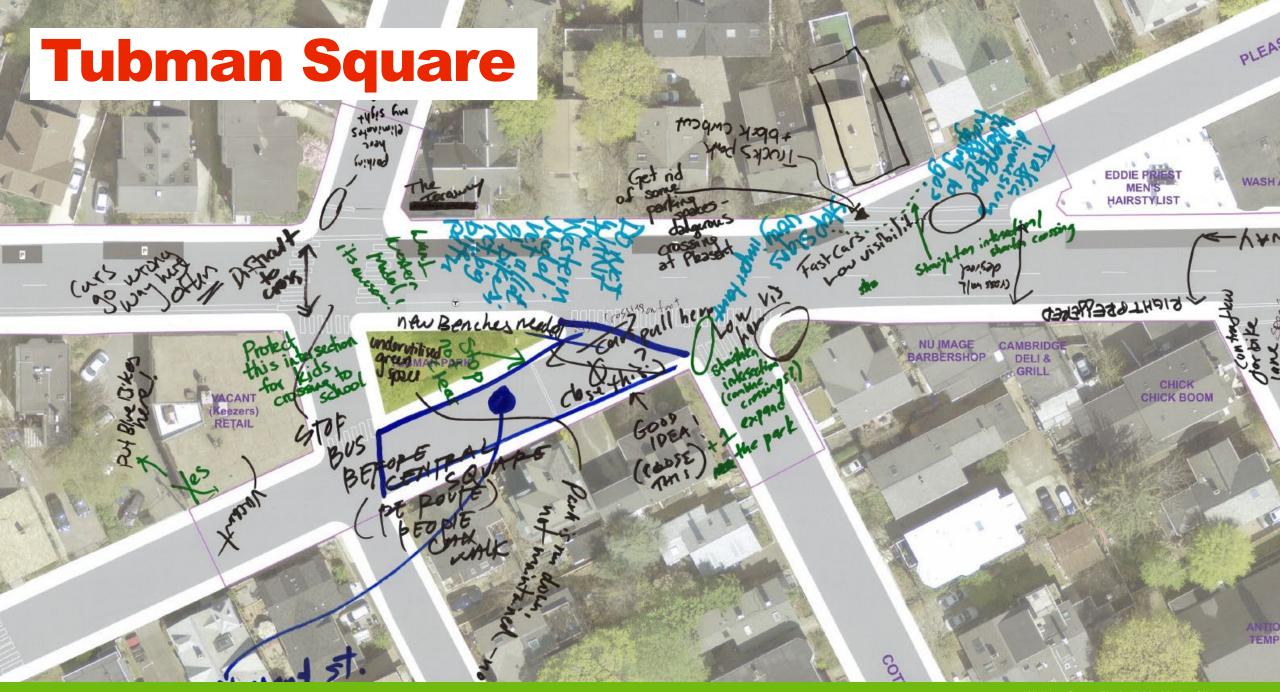
- Adding, changing, and/or expanding public space
- Improving safety for vulnerable users (pedestrians, cyclists)
- Reducing bus delay and promoting public transit
- Organizing bus, vehicle, truck, shuttle, pedestrian, and bike traffic
- Balancing curbside uses for all users
- Integrating surface and sub-surface elements
- Ongoing maintenance

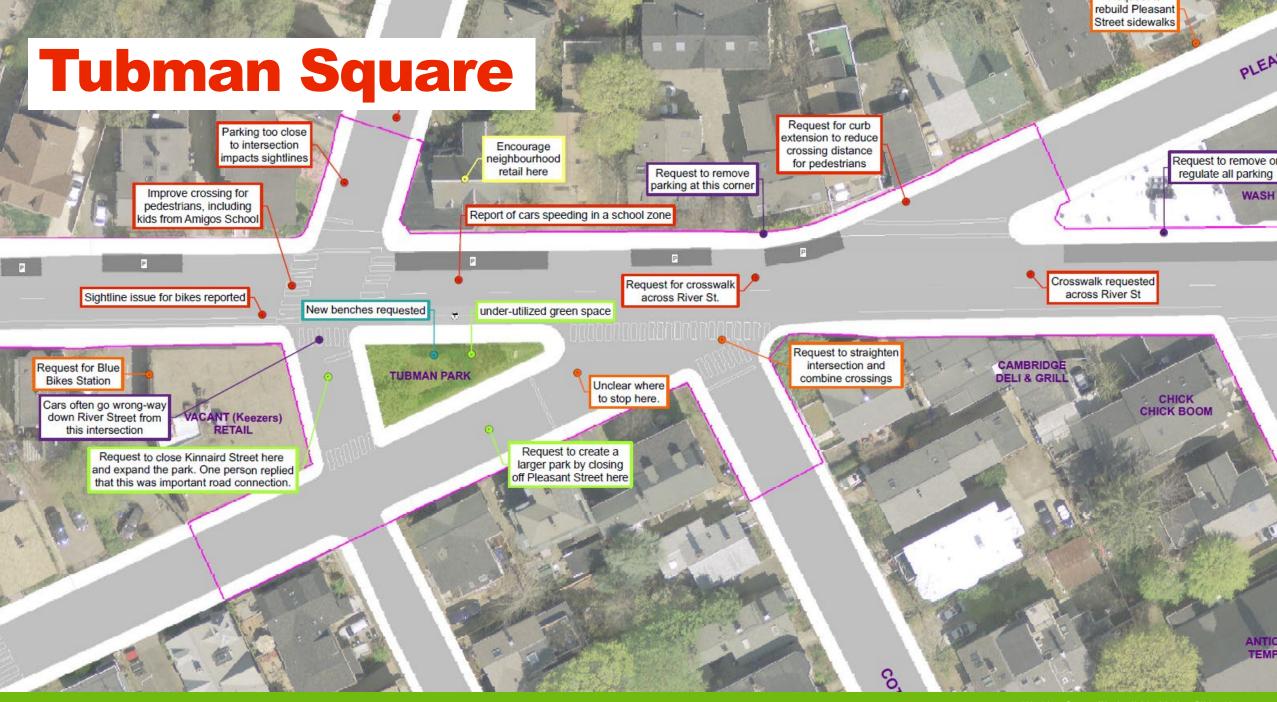




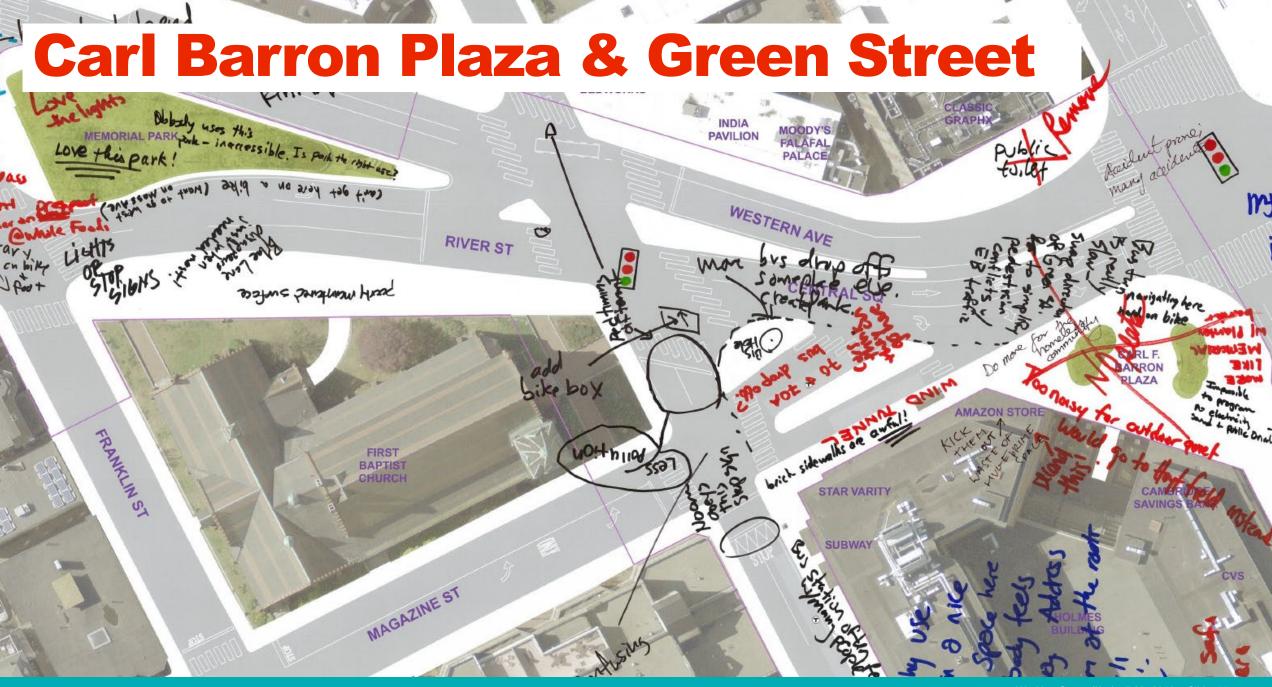












AU BON PAIN



AU BUN PAIN

Many tools needed at Green and River Streets



MBTA

Current and future bus capacity needs

 Significant delays on Green Street and River Street due to competing traffic

Cyclists

- Requests for separated bike lanes
- Requests to connect to Massachusetts Avenue bicycle facilities

Pedestrians

- Complaints of crowding and public safety near busway
- Confusing
 crossings at
 Green,
 Magazine, and
 River Streets

Motor Vehicles

Heavy
 congestion on
 both River and
 Green Streets
 at peak hour

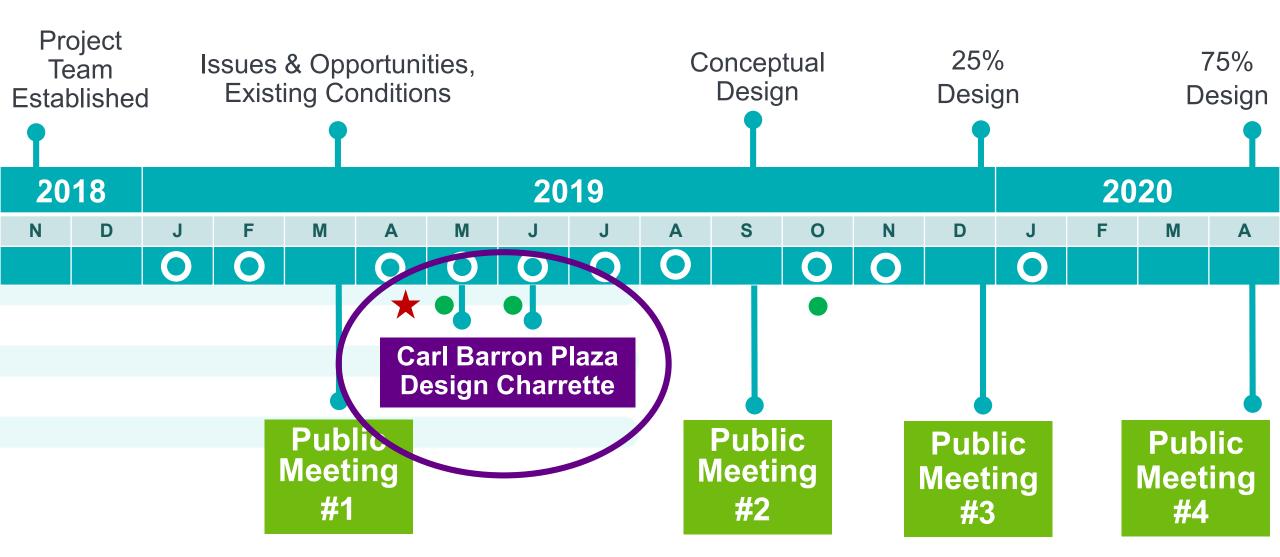
Discussion: Was there anything you saw on the public input map that identified a challenge area we haven't identified yet?

- "Gateway": Mem Drive to Putnam
- Tubman Square
- Carl Barron Plaza, the Bus Terminal Area, and Green Sreet
- Cross Section from Putnam to Green (balancing curbside uses)

Carl Barron Plaza Process Preview

Expected Timeline

Working Group MeetingsPublic WalksToday



Event Dates, Times, Locales

- Phase 1 Carl Barron Existing Conditions Open House Interactive exhibit with existing conditions information and activites to gather input
 - Indoor version: Thurs., May 16 (or June 6), 6pm-9pm at Manning Apartments
 - Outdoor version: Sat., May 18 (or June 8), 4pm-7pm at Carl Barron Plaza
- Phase 2 Carl Barron Design Charrettes

 Multi-day charrette to generate design ideas. Longer workshop plus
 outdoor engagement to facilitate quicker interactions.
 - Indoor version: Thurs., June 20 (or 27), 6pm-9pm at location TBA
 - Indoor/Outdoor version: Sat., June 22 (or 29), 1pm-4pm at Carl Barron Plaza and location TBA

Elements from the Carl Barron Existing Conditions Open House

- Activity Heatmap(s)
- Movement Tracking Map
- Interactive Exercises
- Public Input Map for Carl Barron Plaza
- Public Feeling Map (dots to put where you feel good/bad/happy/sad)

- Urban Design Conditions Board for Carl Barron
- Social Services Map
- Place Comparisons (other similar sized plazas and parks)



Public Comments

Next Steps

Next Steps

- Add all summer meeting dates in your calendars (email to follow)
- Prior to next meeting: review draft toolbox and other available materials
- Next Working Group Meeting: Tuesday, May 28, 6pm at Manning Apartments
 - Agenda: Education ("101") on Traffic and Urban Design Issues and Tools

THANK YOU!

riverstreet@cambridgema.gov